

**Bergen Town Board Meeting  
and Joint Session with the  
Village of Bergen Board of Trustees  
6:00 pm March 28, 2017**

**I. Call to Order 7:00pm.**

Prayer Almighty God, grant us wisdom that we may remember as we work, that we are servants of our constituency and all our decisions should be in the best interests of the Town and its citizens, entirely unblemished by any thoughts of personal benefit. Bless us with tolerance and understanding for opinions differing from our own and help us keep an open mind in gathering information before voting on all issues. Help us overcome any ignorance of our duties and enable us to learn more of the intricacies of the roles we have assumed. May we rest assured to know You are with us and will guide us through all we do. Amen.

**Pledge to the flag**

**II. Joint Session of the Village and Town Board.**

**- Privilege of the Floor:**

- BCS Superintendent Mickey Edwards; Capitol Project discussion
- Gillam Grant Director Peggy Swapcienski

**- Discussion Topics:**

**Regular Meeting of the Bergen Town Board**

**III. Approval of Meeting Minutes for – March 14, 2017**

**IV. Communications:**

1. Mercy EMS Report for Feb. 2017
2. Recommendations from the Association of Towns, Re: Governor Cuomo's Countywide Shared Services Property Tax Savings Plan.
3. Copy of Letter from Paul Chatfield, Re: Proposed 2018 Federal Budget Negative Impact on Community Water Projects
4. Draft of Amended Assessment Services Agreement

**V. Board Members' items for addition to the agenda**

**VI. Reports:**

- Zoning / Code Enforcement
- Highway

**-Committees**

- Buildings, Grounds & Facilities
  - Discuss property maintenance
- Parks
- Local History & Museum
- Policies & Personnel

**VII. Old Business:**

- Discuss Transfer Station Fee Schedule (table for further info)

**VIII. New Business:**

- Discuss Assessment Services Agreement

**IX. Next Meeting Day:** - Regular meeting Tuesday, April 11, 2017, 7:00 pm in the Courtroom  
with Audit of the Bills at 6:45 pm.

**X. Adjournment:**